

Blackberry Q5 Manual Reset

The Children of the Old Stone House

The Children of the Old Stone House-Lucy Colton Wells 1911 The Old Stone House is the site of a school for boys, twelve boarding students and twenty day students. The school was run by Mr. Faxon, who lived there with his wife and their four daughters. As the girls were "little sisters" to the whole school, they were sometimes indulged, sometimes slighted, but always lively.

LogiQL logo

LogiQL-Terry Halpin 2014-11-13 LogiQL is a new state-of-the-art programming language based on Datalog. It can be used to build applications that combine transactional, analytical, graph, probabilistic, and mathematical programming. LogiQL makes it possible to build hybrid applications that previously required multiple programming languages and databases. In this first book to cover LogiQL, the authors explain how to design, implement, and query deductive databases using this new programming language. LogiQL’s declarative approach enables complex data structures and business rules to be simply specified and then automatically executed. It is especially suited to business applications requiring complex rules to be implemented efficiently, for example predictive analytics and supply chain optimization. Suitable for both novices and experienced developers, the book is written in easy-to-understand language. It includes many examples and exercises throughout to illustrate the main concepts and consolidate understanding.

Game Programming Using Qt

Game Programming Using Qt: Beginner's Guide-Witold Wysota 2016-01-29 A complete guide to designing and building fun games with Qt and Qt Quick 2 using associated toolsets About This Book Learn to create simple 2D to complex 3D graphics and games using all possible tools and widgets available for game development in Qt Understand technologies such as QML, Qt Quick, OpenGL, and Qt Creator, and learn the best practices to use them to design games Learn Qt with the help of many sample games introduced step-by-step in each chapter Who This Book Is For If you want to create great graphical user interfaces and astonishing games with Qt, this book is ideal for you. Any previous knowledge of Qt is not required, however knowledge of C++ is mandatory. What You Will Learn Install Qt on your system Understand the basic concepts of every Qt game and application Develop 2D object-oriented Graphics using Qt Graphics View Build multiplayer games or add a chat function to your games with Qt's Network module Script your game with Qt Script Program resolution-independent and fluid UI using QML and Qt Quick Control your game flow as per the sensors of a mobile device See how to test and debug your game easily with Qt Creator and Qt Test In Detail Qt is the leading cross-platform toolkit for all significant desktop, mobile, and embedded platforms and is becoming more popular by the day, especially on mobile and embedded devices. Despite its simplicity, it's a powerful tool that perfectly fits game developers' needs. Using Qt and Qt Quick, it is easy to build fun games or shiny user interfaces. You only need to create your game once and deploy it on all major platforms like iOS, Android, and WinRT without changing a single source file. The book begins with a brief introduction to creating an application and preparing a working environment for both desktop and mobile platforms. It then dives deeper into the basics of creating graphical interfaces and Qt core concepts of data processing and display before you try creating a game. As you progress through the chapters, you'll learn to enrich your games by implementing network connectivity and employing scripting. We then delve into Qt Quick, OpenGL, and various other tools to add game logic, design animation, add game physics, and build astonishing UI for the games. Towards the final chapters, you'll learn to exploit mobile device features such as accelerators and sensors to build engaging user experiences. If you are planning to learn about Qt and its associated toolsets to build apps and games, this book is a must have. Style and approach This is an easy-to-follow, example-based, comprehensive introduction to all the major features in Qt. The content of each chapter is explained and organized around one or multiple simple game examples to learn Qt in a fun way.

Seeing Cities Through Big Data

Seeing Cities Through Big Data-Piyushimita (Vonu) Thakuriah 2016-10-07 This book introduces the latest thinking on the use of Big Data in the context of urban systems, including research and insights on human behavior, urban dynamics, resource use, sustainability and spatial disparities, where it promises improved planning, management and governance in the urban sectors (e.g., transportation, energy, smart cities, crime, housing, urban and regional economies, public health, public engagement, urban governance and political systems), as well as Big Data’s utility in decision-making, and development of indicators to monitor economic and social activity, and for urban sustainability, transparency, livability, social inclusion, place-making, accessibility and resilience.

Raspberry Pi LED Blueprints

Raspberry Pi LED Blueprints-Agus Kurniawan 2015-09-24 Design, build, and test LED-based projects using the Raspberry Pi About This Book Implement real LED-based projects for Raspberry Pi Learn to interface various LED modules such as LEDs, 7-segment, 4-digits 7 segment, and dot matrix to Raspberry Pi Get hands-on experience by exploring real-time LEDs with this project-based book Who This Book Is For This book is for those who want to learn how to build Raspberry Pi projects utilising LEDs, 7 segment, 4-digits 7 segment, and dot matrix modules. You also will learn to implement those modules in real applications, including interfacing with wireless modules and the Android mobile app. However, you don't need to have any previous experience with the Raspberry Pi or Android platforms. What You Will Learn Control LEDs, 7 segments, and 4-digits 7 segment from a Raspberry Pi Expand Raspberry Pi's GPIO Build a countdown timer Build a digital clock display Display numbers and characters on dot matrix displays Build a traffic light controller Build a remote home light control with a Bluetooth low energy module and Android Build mobile Internet-controlled lamps with a wireless module and Android In Detail Blinking LED is a popular application when getting started in embedded development. By customizing and utilising LED-based modules into the Raspberry Pi board, exciting projects can be obtained. A countdown timer, a digital clock, a traffic light controller, and a remote light controller are a list of LED-based inspired project samples for Raspberry Pi. An LED is a simple actuator device that displays lighting and can be controlled easily from a Raspberry Pi. This book will provide you with the ability to control LEDs from Raspberry Pi, starting from describing an idea through designing and implementing several projects based on LEDs, such as, 7-segments, 4-digits 7 segment, and dot matrix displays. Beginning with step-by-step instructions on installation and configuration, this book can either be read from cover to cover or treated as an essential reference companion to your Raspberry Pi. Samples for the project application are provided such as a countdown timer, a digital clock, a traffic light controller, a remote light controller, and an LED-based Internet of Things, so you get more practice in the art of Raspberry Pi development. Raspberry Pi LED Blueprints is an essential reference guide full of practical solutions to help you build LED-based applications. Style and approach This book follows a step-by-step approach to LED-based development for Raspberry Pi, explained in a conversational and easy-to-follow style. Each topic is explained sequentially in the process of building an application, and detailed explanations of the basic and advanced features are included.

Mobile Web and Intelligent Information Systems

Mobile Web and Intelligent Information Systems-Irfan Awan 2019-09-26 This book constitutes the refereed proceedings of the 16th International Conference on Mobile Web and Intelligent Information Systems, MobiWIS 2019, held in Istanbul, Turkey, in August 2019. The 23 full papers presented together with 3 short papers were carefully reviewed and selected from 74 submissions. The papers of the MobiWIS 2019 deal with areas such as: mobile apps and services; web and mobile applications; security and privacy; wireless networks and cloud computing; intelligent mobile applications; and mobile web and practical applications.

The Federalist Papers

The Federalist Papers-Alexander Hamilton 2018-08-20 Classic Books Library presents this brand new edition of “The Federalist Papers”, a collection of separate essays and articles compiled in 1788 by Alexander Hamilton. Following the United States Declaration of Independence in 1776, the governing doctrines and policies of the States lacked cohesion. “The Federalist”, as it was previously known, was constructed by American statesman Alexander Hamilton, and was intended to catalyse the ratification of the United States Constitution. Hamilton recruited fellow statesmen James Madison Jr., and John Jay to write papers for the compendium, and the three are known as some of the Founding Fathers of the United States. Alexander Hamilton (c. 1755-1804) was an American lawyer, journalist and highly influential government official. He also served as a Senior Officer in the Army between 1799-1800 and founded the Federalist Party, the system that governed the nation’s finances. His contributions to the Constitution and leadership made a significant and lasting impact on the early development of the nation of the United States.

Parallel Computer Architecture

Parallel Computer Architecture-David E. Culler 1999 This book outlines a set of issues that are critical to all of parallel architecture--communication latency, communication bandwidth, and coordination of cooperative work (across modern designs). It describes the set of techniques available in hardware and in software to address each issues and explore how the various techniques interact.

Understanding Computers

Understanding Computers-Charles S. Parker 2003 A dynamic, comprehensive approach to basic through intermediate computer concepts. Known for its readability and the depth of topics covered, this book also includes an interactive Web site, which contains Web Tutors, Further Explorations, and links to NEW TechTV video projects!

Scars, Marks & Tattoos

Scars, Marks & Tattoos-Jacqueline Caruso 2021-03-31 I have physical scars from past surgeries, however, I have emotional scars as well. They were buried deep inside (hidden). It wasn't until my mother died was I able to "catch my breath" and to make sense of or process the emotional pain I had endured due to her prescription drug addiction, resulting in my own addictions.

Visual Tools for Developing Cross-Disciplinary Collaboration, Innovation and Entrepreneurship Capacity

Visual Tools for Developing Cross-Disciplinary Collaboration, Innovation and Entrepreneurship Capacity-Selena Griffith 2018 "Visual Tools for Developing Cross-Disciplinary Collaboration, Innovation and Entrepreneurship Capacity will identify and document pedagogical and practice-based visual approaches to scaffold and develop capacity for cross-disciplinary collaboration, innovation and entrepreneurship. An introductory chapter will introduce and contextualise the key themes of the book. It outlines the value in supporting acquisition of cross-disciplinary collaboration, innovation and entrepreneurship skills in students and why visual tools are particularly useful in doing this. The main body of the book will be divided into four sections, each will include theory and case study based inquiries. - Visual Tools for Collaboration This first section would explore approaches to developing skills for cross-disciplinary collaboration in students leveraging visual tools and artefacts. - Visual tools for Innovation This second section would explore approaches to scaffolding the acquisition of innovation skills in students via use of visual tools and artefacts. - Visual tools for Entrepreneurship This third section would explore how students can be supported and encouraged to attain appropriate skills and knowledge for successful entrepreneurship through the use of visual tools and artefacts. - Integrated Approaches This fourth, and final, section will demonstrate integrated approaches with respect two or three of these. The chapter authors have been selected from across disciplinary specialisations from a global pool of educators and practitioners in order to provide a broad range of perspectives. A final summary chapter summaries and reflects on the key insights of the book"--

Principles of Electronic Communication Systems

Principles of Electronic Communication Systems-David L. Heiserman 2004-01-01 "Principles of Electronic Communication Systems" is an introductory course in communication electronics for students with a background in basic electronics. The program provides students with the current, state-of-the-art electronics techniques used in all modern forms of electronic communications, including radio, television, telephones, facsimiles, cell phones, satellites, LAN systems, digital transmission, and microwave communications. The text is readable with easy-to-understand line drawings and color photographs. The up-to-date content includes a new chapter on wireless communications systems. Various aspects of troubleshooting are discussed throughout..

Information Security Technology for Applications

Information Security Technology for Applications-Tuomas Aura 2012-04-25 This book constitutes the thoroughly refereed post-conference proceedings of the 15th Nordic Conference in Secure IT Systems, NordSec 2010, held at Aalto University in Espoo, Finland in October 2010. The 13 full papers and 3 short papers presented were carefully reviewed and selected from 37 submissions. The volume also contains 1 full-paper length invited talk and 3 revised selected papers initially presented at the OWASP AppSec Research 2010 conference. The contributions cover the following topics: network security; monitoring and reputation; privacy; policy enforcement; cryptography and protocols.

The Best of Verity Stob

The Best of Verity Stob-Verity Stob 2008-11-01 * Verity Stob is a very popular column throughout the IT sector. * Think: "Monty Python" and "The Office" meet IT!! * Many of the columns haven’t been available to the public since .EXE stopped publishing .

Big Data in Engineering Applications

Big Data in Engineering Applications-Sanjiban Sekhar Roy 2018-05-02 This book presents the current trends, technologies, and challenges in Big Data in the diversified field of engineering and sciences. It covers the applications of Big Data ranging from conventional fields of mechanical engineering, civil engineering to electronics, electrical, and computer science to areas in pharmaceutical and biological sciences. This book consists of contributions from various authors from all sectors of academia and industries, demonstrating the imperative application of Big Data for the decision-making process in sectors where the volume, variety, and velocity of information keep increasing. The book is a useful reference for graduate students, researchers and scientists interested in exploring the potential of Big Data in the application of engineering areas.

Learn Routers - Second Edition- 2011

Introductory Computer Forensics

Introductory Computer Forensics-Xiaodong Lin 2018-11-19 This textbook provides an introduction to digital forensics, a rapidly evolving field for solving crimes. Beginning with the basic concepts of computer forensics, each of the book’s 21 chapters focuses on a particular forensic topic composed of two parts: background knowledge and hands-on experience through practice exercises. Each theoretical or background section concludes with a series of review questions, which are prepared to test students’ understanding of the materials, while the practice exercises are intended to afford students the opportunity to apply the concepts introduced in the section on background knowledge. This experience-oriented textbook is meant to assist students in gaining a better understanding of digital forensics through hands-on practice in collecting and preserving digital evidence by completing various exercises. With 20 student-directed, inquiry-based practice exercises, students will better understand digital forensic concepts and learn digital forensic investigation techniques. This textbook is intended for upper undergraduate and graduate-level students who are taking digital-forensic related courses or working in digital forensics research. It can also be used by digital forensics practitioners, IT security analysts, and security engineers working in the IT security industry, particular IT professionals responsible for digital investigation and incident handling or researchers working in these related fields as a reference book.

Guidelines for Vegetation Management- 2011

Guidelines for Vegetation Management- 2011 "Publication code: GVM-1" -- P. [4] of cover.

Statistical Quality Control for the Food Industry

Statistical Quality Control for the Food Industry-Merton R. Hubbard 2012-12-06 Specifically targeted at the food industry, this state-of-the-art text/reference combines all the principal methods of statistical quality and process control into a single, up-to-date volume. In an easily understood and highly readable style, the author clearly explains underlying concepts and uses real world examples to illustrate statistical techniques. This Third Edition maintains the strengths of the first and second editions while adding new information on Total Quality Management, Computer Integrated Management, ISO 9001-2002, and The Malcolm Baldrige Quality Award. There are updates on FDA Regulations and Net Weight control limits, as well as additional HACCP applications. A new chapter has been added to explain concepts and implementation of the six-sigma quality control system.

E-books in Academic Libraries

E-books in Academic Libraries-Ksenija Mincic-Obradovic 2010-12-08 Written from the perspective of a librarian, this book offers a comprehensive overview of the impact of e-books on academic libraries. The author discusses advantages to both researchers and librarians and provides current examples of innovative uses of e-books in academic contexts. This book reviews the current situation in e-book publishing, and describes problems in managing e-books in libraries caused by the variety of purchase models and varying formats available, and the lack of standardisation. It discusses solutions for providing access and maintaining bibliographic control, looks at various initiatives to publicise and promote e-books, and compares e-book usage surveys to track changes in user preferences and behaviour over the last decade. E-books have already had a huge impact on academic libraries, and major advances in technology will bring further changes. There is a need for collaboration between libraries and publishers. The book concludes with reflections on the future of e-books in academic libraries. Describes how e-books have changed library services and how they have enabled academic libraries to align with the e-learning initiatives of their universities Discusses problems with e-book collection development and management and lists examples of solutions Examines trends in user behaviour and acceptance of e-books

Handbook of Consumer Finance Research

Handbook of Consumer Finance Research-Jing Jian Xiao 2016-05-30 This second edition of the authoritative resource summarizes the state of consumer finance research across disciplines for expert findings on—and strategies for enhancing—consumers’ economic health. New and revised chapters offer current research insights into familiar concepts (retirement saving, bankruptcy, marriage and finance) as well as the latest findings in emerging areas, including healthcare costs, online shopping, financial therapy, and the neuroscience behind buyer behavior. The expanded coverage also reviews economic challenges of diverse populations such as ethnic groups, youth, older adults, and entrepreneurs, reflecting the ubiquity of monetary issues and concerns. Underlying all chapters is the increasing importance of financial literacy training and other large-scale interventions in an era of economic transition. Among the topics covered: Consumer financial capability and well-being. Advancing financial literacy education using a framework for evaluation. Financial coaching: defining an emerging field. Consumer finance of low-income families. Financial parenting: promoting financial self-reliance of young consumers. Financial sustainability and personal finance education. Accessibly written for researchers and practitioners, this Second Edition of the Handbook of Consumer Finance Research will interest professionals involved in improving consumers’ fiscal competence. It also makes a worthwhile text for graduate and advanced undergraduate courses in economics, family and consumer studies, and related fields.

16th International Conference on Information Technology-New Generations (ITNG 2019)

16th International Conference on Information Technology-New Generations (ITNG 2019)-Shahram Latifi 2020-06-06 This 16th International Conference on Information Technology - New Generations (ITNG), continues an annual event focusing on state of the art technologies pertaining to digital information and communications. The applications of advanced information technology to such domains as astronomy, biology, education, geosciences, security and health care are among topics of relevance to ITNG. Visionary ideas, theoretical and experimental results, as well as prototypes, designs, and tools that help the information readily flow to the user are of special interest. Machine Learning, Robotics, High Performance Computing, and Innovative Methods of Computing are examples of related topics. The conference features keynote speakers, the best student award, poster award, service award, a technical open panel, and workshops/exhibits from industry, government and academia.

Computer Organization and Design RISC-V Edition

Computer Organization and Design RISC-V Edition-David A. Patterson 2017-05-12 The new RISC-V Edition of Computer Organization and Design features the RISC-V open source instruction set architecture, the first open source architecture designed to be used in modern computing environments such as cloud computing, mobile devices, and other embedded systems. With the post-PC era now upon us, Computer Organization and Design moves forward to explore this generational change with examples, exercises, and material highlighting the emergence of mobile computing and the Cloud. Updated content featuring tablet computers, Cloud infrastructure, and the x86 (cloud computing) and ARM (mobile computing devices) architectures is included. An online companion Web site provides advanced content for further study, appendices, glossary, references, and recommended reading. Features RISC-V, the first such architecture designed to be used in modern computing environments, such as cloud computing, mobile devices, and other embedded systems Includes relevant examples, exercises, and material highlighting the

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emergence of mobile computing and the cloud

Core Concepts of Accounting Information Systems-Stephen A. Moscové 1997 This book is entirely up to date to reflect recent changes in technology and AIS practice. Covers such subjects as EDI, reengineering, neural networks, client/server, computer security, and events accounting.

GO! with Microsoft Office 2016 Getting Started-Shelley Gaskin 2016-05-27 This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. GO! with Office 2016 Getting Started is an Introductory text that offers a chapter on core Office 2016 features, and then one chapter for each of the four primary applications that introduces students to the basic features of each. Using the scenario-based instructional projects students learn the basics and then apply them through mastery, problem-solving, and critical thinking projects. In today's fast-moving, mobile environment, the GO! with Office 2016 series focuses on the job skills needed to succeed in the workforce. With job-related projects that put Microsoft Office® into context, students learn the how and why at the moment they need to know, all in the appropriate Microsoft procedural syntax. For Office 2016, the hallmark guided-practice to skill-mastery pathway is better than ever. Students have many opportunities to work live in Microsoft office to apply the skills they've learned. In addition, these learning objectives are presented in project-based scenarios that prompt students to prove mastery in the context of real-world application. NOTE: This is the standalone book(spiral bound), if you want the book/access card order the ISBN below; 0134582152 / 9780134582153 GO! with Microsoft Office 2016 Getting Started & MyITLab with Pearson eText -- Access Card -- for GO! 2016 with Technology In Action Package Package consists of: 0134444957 / 9780134444956 MyITLab with Pearson eText -- Access Card -- for GO! 2016 with Technology In Action 0134497066 / 9780134497068 GO! with Microsoft Office 2016 Getting Started ALERT: Before you purchase, check with your instructor or review your course syllabus to ensure that you select the correct ISBN. Several versions of Pearson's MyLab & Mastering products exist for each title, including customized versions for individual schools, and registrations are not transferable. In addition, you may need a CourseID, provided by your instructor, to register for and use Pearson's MyLab & Mastering products.

Learning iOS Forensics-Mattia Epifani 2016-09-30 A practical guide to analyzing iOS devices with the latest forensics tools and techniques About This Book This book is a comprehensive update to Learning iOS Forensics This practical book will not only cover the critical aspects of digital forensics, but also mobile forensics Whether you're a forensic analyst or an iOS developer, there's something in this book for you The authors, Mattia Epifani and Pasquale Stirparo, are respected members of the community, they go into extensive detail to cover critical topics Who This Book Is For The book is for digital forensics analysts, incident response analysts, IT security experts, and malware analysts. It would be beneficial if you have basic knowledge of forensics What You Will Learn Identify an iOS device between various models (iPhone, iPad, iPod Touch) and verify the iOS version installed Crack or bypass the protection passcode chosen by the user Acquire, at the most detailed level, the content of an iOS Device (physical, advanced logical, or logical) Recover information from a local backup and eventually crack the backup password Download back-up information stored on iCloud Analyze system, user, and third-party information from a device, a backup, or iCloud Examine malicious apps to identify data and credential thefts In Detail Mobile forensics is used within many different domains, but is chiefly employed in the field of information security. By understanding common attack vectors and vulnerability points, security professionals can develop measures and examine system architectures to harden security on iOS devices. This book is a complete manual on the identification, acquisition, and analysis of iOS devices, updated to iOS 8 and 9. You will learn by doing, with various case studies. The book covers different devices, operating system, and apps. There is a completely renewed section on third-party apps with a detailed analysis of the most interesting artifacts. By investigating compromised devices, you can work out the identity of the attacker, as well as what was taken, when, why, where, and how the attack was conducted. Also you will learn in detail about data security and application security that can assist forensics investigators and application developers. It will take hands-on approach to solve complex problems of digital forensics as well as mobile forensics. Style and approach This book provides a step-by-step approach that will guide you through one topic at a time. This intuitive guide focuses on one key topic at a time. Building upon the acquired knowledge in each chapter, we will connect the fundamental theory and practical tips by illustrative visualizations and hands-on code examples.

Convergence and Hybrid Information Technology-Geuk Lee 2011-09-13 This book constitutes the refereed proceedings of the 5th International Conference on Convergence and Hybrid Information Technology, ICHIT 2011, held in Daejeon, Korea, in September 2011. The 94 revised full papers were carefully selected from 323 initial submissions. The papers are organized in topical sections on communications and networking, intelligent systems and applications, sensor network and cloud systems, information retrieval and scheduling, hardware and software engineering, security systems, robotics and RFID Systems, pattern recognition, image processing and clustering, data mining, as well as human computer interaction.

Database Systems: Design, Implementation, & Management-Carlos Coronel 2016-01-12 Readers gain a solid foundation in database design and implementation with the practical and easy-to-understand approach in DATABASE SYSTEMS: DESIGN, IMPLEMENTATION, AND MANAGEMENT, 12E. Filled with diagrams, illustrations, and tables, this market-leading text provides in-depth coverage of database design. Readers learn the key to successful database implementation: proper design of databases to fit within a larger strategic view of the data environment. Renowned for its clear, straightforward writing style, this text provides an outstanding balance of theory and practice. Updates include the latest coverage of cloud data services and a new chapter on Big Data Analytics and NoSQL, including related Hadoop technologies. In addition, new review questions, problem sets, and cases offer multiple opportunities to test understanding and develop useful design skills. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Cybersecurity Fundamentals-Kutub Thakur 2020-04-28 Cybersecurity Fundamentals: A Real-World Perspective explains detailed concepts within computer networks and computer security in an easy-to-understand way, making it the perfect introduction to the topic. This book covers fundamental issues using practical examples and real-world applications to give readers a rounded understanding of the subject and how it is applied. The first three chapters provide a deeper perspective on computer networks, cybersecurity, and different types of cyberattacks that hackers choose to unleash on cyber environments. It then goes on to cover the types of major computer malware and cybersecurity attacks that shook the cyber world in the recent years, detailing the attacks and analyzing their impact on the global economy. The details of the malware codes that help the hacker initiate the hacking attacks on networks are fully described. It then covers high-tech cybersecurity programs, devices, and mechanisms that are extensively adopted in modern security systems. Examples of those systems include intrusion detection systems (IDS), intrusion prevention systems (IPS), and security firewalls. It demonstrates how modern technologies can be used to create and manage passwords for secure data. This book also covers aspects of wireless networks and their security mechanisms. The details of the most commonly used Wi-Fi routers are provided with step-by-step procedures to configure and secure them more efficiently. Test questions are included throughout the chapters to ensure comprehension of the material. Along with this book's step-by-step approach, this will allow undergraduate students of cybersecurity, network security, and related disciplines to gain a quick grasp of the fundamental topics in the area. No prior knowledge is needed to get the full benefit of this book.

New Approaches for Security, Privacy and Trust in Complex Environments-Hein Venter 2010-11-23 The current IT environment deals with novel, complex approaches such as information privacy, trust, digital forensics, management, and human aspects. This volume includes papers offering research contributions that focus both on access control in complex environments as well as other aspects of computer security and privacy.

Computer Networks-Andrzej Kwiecien 2014-06-11 This book constitutes the thoroughly refereed proceedings of the 21st International Conference on Computer Networks, CN 2014, held in Brunów, Poland, in June 2014. The 34 revised full papers presented were carefully reviewed and selected for inclusion in the book. The papers in these proceedings cover the following topics: computer networks, tele informatics and communications, new technologies, queueing theory, innovative applications and networked and IT-related aspects of e-business.

Learning PHP Design Patterns-William Sanders 2013-02-11 Build server-side applications more efficiently—and improve your PHP programming skills in the process—by learning how to use design patterns in your code. This book shows you how to apply several object-oriented patterns through simple examples, and demonstrates many of them in full-fledged working applications. Learn how these reusable patterns help you solve complex problems, organize object-oriented code, and revise a big project by only changing small parts. With Learning PHP Design Patterns, you'll learn how to adopt a more sophisticated programming style and dramatically reduce development time. Learn design pattern concepts, including how to select patterns to handle specific problems Get an overview of object-oriented programming concepts such as composition, encapsulation, polymorphism, and inheritance Apply creational design patterns to create pages dynamically, using a factory method instead of direct instantiation Make changes to existing objects or structure without having to change the original code, using structural design patterns Use behavioral patterns to help objects work together to perform tasks Interact with MySQL, using behavioral patterns such as Proxy and Chain of Responsibility Explore ways to use PHP's built-in design pattern interfaces

GO! with Office 2019 Volume 1-Shelley Gaskin 2019-01-25 For introductory courses in Microsoft(R) Office. Seamless digital instruction, practice, and assessment For over 17 years, instructors have relied upon the GO! series to teach Microsoft Office successfully. The series uses a project-based approach that clusters learning objectives around projects, rather than software features, so students can practice solving real business problems. Gaskin uses easy-to-follow Microsoft Procedural Syntax so students always know where to go on the ribbon; she combines this with a Teachable Moment approach that offers learners tips and instructions at the precise moment they're needed. Updated to Office 365, GO! with Microsoft(R) Office 365(R), 2019 Edition, Introductory adds tips for Mac users, revised instructional projects, and improved coverage of the what, why, and how of skills application. Also available with MyLab IT By combining trusted author content with digital tools and a flexible platform, MyLab personalizes the learning experience and improves results for each student. MyLab IT 2019 delivers trusted content and resources through an expansive course materials library, including new easy-to-use Prebuilt Learning Modules that promote student success. Through an authentic learning experience, students become sharp critical thinkers and proficient in Microsoft Office, developing essential skills employers seek. Note: You are purchasing a standalone product; MyLab IT does not come packaged with this content. Students, if interested in purchasing this title with MyLab IT, ask your instructor to confirm the correct package ISBN and Course ID. Instructors, contact your Pearson representative for more information. If you would like to purchase both the physical text and MyLab IT, search for: 013576887X / 9780135768877 GO! with Office 2019 Introductory, 1/e + MyLab IT w/ Pearson eText, 1/e Package consists of: 0135417813 / 9780135417812 GO! with Microsoft Office 365, 2019 Edition Introductory, 1/e 0135651263 / 9780135651261 MyLab IT with Pearson eText -- Access Card -- for GO! with Microsoft Office 365, 2019 Edition, 1/e

File System Forensic Analysis-Brian Carrier 2005-03-17 The Definitive Guide to File System Analysis: Key Concepts and Hands-on Techniques Most digital evidence is stored within the computer's file system, but understanding how file systems work is one of the most technically challenging concepts for a digital investigator because there exists little documentation. Now, security expert Brian Carrier has written the definitive reference for everyone who wants to understand and be able to testify about how file system analysis is performed. Carrier begins with an overview of investigation and computer foundations and then gives an authoritative, comprehensive, and illustrated overview of contemporary volume and file systems: Crucial information for discovering hidden evidence, recovering deleted data, and validating your tools. Along the way, he describes data structures, analyzes example disk images, provides advanced investigation scenarios, and uses today's most valuable open source file system analysis tools—including tools he personally developed. Coverage includes Preserving the digital crime scene and duplicating hard disks for "dead analysis" Identifying hidden data on a disk's Host Protected Area (HPA) Reading source data: Direct versus BIOS access, dead versus live acquisition, error handling, and more Analyzing DOS, Apple, and GPT partitions; BSD disk labels; and Sun Volume Table of Contents using key concepts, data structures, and specific techniques Analyzing the contents of multiple disk volumes, such as RAID and disk spanning Analyzing FAT, NTFS, Ext2, Ext3, UFS1, and UFS2 file systems using key concepts, data structures, and specific techniques Finding evidence: File metadata, recovery of deleted files, data hiding locations, and more Using The Sleuth Kit (TSK), Autopsy Forensic Browser, and related open source tools When it comes to file system analysis, no other book offers this much detail or expertise. Whether you're a digital forensics specialist, incident response team member, law enforcement officer, corporate security specialist, or auditor, this book will become an indispensable resource for forensic investigations, no matter what analysis tools you use.

17th International Conference on Information Technology-New Generations (ITNG 2020)-Shahram Latifi 2020-05-11 This volume presents the 17th International Conference on Information Technology—New Generations (ITNG), and chronicles an annual event on state of the art technologies for digital information and communications. The application of advanced information technology to such domains as astronomy, biology, education, geosciences, security, and healthcare are among the themes explored by the ITNG proceedings. Visionary ideas, theoretical and experimental results, as well as prototypes, designs, and tools that help information flow to end users are of special interest. Specific topics include Machine Learning, Robotics, High Performance Computing, and Innovative Methods of Computing. The conference features keynote speakers; a best student contribution award, poster award, and service award; a technical open panel, and workshops/exhibits from industry, government, and academia.

Principles of Electronics-Colin David Simpson 1996 One of the most comprehensive, clearly written books on electronic technology, Simpon's invaluable guide offers a concise and practical overview of the basic principles, theorems, circuit behavior and problem-solving procedures of this intriguing and fast-paced science. Examines a broad spectrum of topics, such as atomic structure, Kirchhoff's laws, energy, power, introductory circuit analysis techniques, Thevenin's theorem, the maximum power transfer theorem, electric circuit analysis, magnetism, resonance semiconductor diodes, electron current flow, and much more. Smoothly integrates the flow of material in a nonmathematical format without sacrificing depth of coverage or accuracy to help readers grasp more complex concepts and gain a more thorough understanding of the principles of electronics. Includes many practical applications, problems and examples emphasizing troubleshooting, design, and safety to provide a solid foundation in the field of electronics. An ideal reference source for electronic engineering technicians and those involved in the electronic technology field.

Parallel Computers 2-R.W Hockney 1988-01-01 Since the publication of the first edition, parallel computing technology has gained considerable momentum. A large proportion of this has come from the improvement in VLSI techniques, offering one to two orders of magnitude more devices than previously possible. A second contributing factor in the fast development of the subject is commercialization. The supercomputer is no longer restricted to a few well-established research institutions and large companies. A new computer breed combining the architectural advantages of the supercomputer with the advance of VLSI technology is now available at very attractive prices. A pioneering device in this development is the transputer, a VLSI processor specifically designed to operate in large concurrent systems. Parallel Computers 2: Architecture, Programming and Algorithms reflects the shift in emphasis of parallel computing and tracks the development of supercomputers in the years since the first edition was published. It looks at large-scale parallelism as found in transputer ensembles. This extensively rewritten second edition includes major new sections on the transputer and the OCCAM language. The book contains specific information on the various types of machines available, details of computer architecture and technologies, and descriptions of programming languages and algorithms. Aimed at an advanced undergraduate and postgraduate level, this handbook is also useful for research workers, machine designers, and programmers concerned with parallel computers. In addition, it will serve as a guide for potential parallel computer users, especially in disciplines where large amounts of computer time are regularly used.

Mobile Phones and Tablets Repairs-Chukky Oparandu 2016-05-09 Mobile Phones and Tablets Repairs is a 364 page complete manual that answers all the basic and professional level questions for entrants into mobile computing devices technical support segment. The book takes the reader one step at a time, combining a strong theoretical knowledge base about mobile devices - how they function, description of their internal components, their internal electronics with tutorial on basic foundation electronics for repairs and merged it with descriptive easily practicable tutorials on both hardware and software related repair procedures for mobile phones and tablets. Information about cell phone hardware and software repair tools is covered with product listings and guides for success. If there is any complete guide-book on computer repairs ever known, then this book is the complete guide-book for mobile phones and tablets repairs! If you are seeking for a way by which you could exchange personal services for money, then this book is for you. It is a complete Do-It-Yourself Guide book. In book stores all over the world, there are hardly complete repair guides for mobile telephones and tablets repairs although you may find many for PCs. This book is for the young people, students, or anyone seeking for a good resource for practical learning towards self reliance. In this century, the age of mobile communication and computing, it is one of the hottest tech repair service segment. Through the pages of this book, a reader would train to become a great mobile phone technician with a brighter and faster earning potential than most PC technicians. What this book teaches is practicable towards becoming also, a good PC technician. The tutorials cover Microelectronic device dis-assembly and re-assembly, troubleshooting, BGA soldering, detailed electronics fundamentals, flash programming and many more. The book ends with a chapter of information on how to set up shop and efficiently manage a mobile repair services support center. Discover the secrets of mobile phone repair with this book!

Strategic International Management-Dirk Morschett 2015-01-27 A compact overview of the most relevant concepts and developments in International Management. The various strategy concepts of internationally active companies and their implementation in practice are the core of this book. The authors describe the particularities of international value chain activities and management functions and offer a thorough understanding of how Production & Sourcing, Research & Development, Marketing, Human Resource Management and Controlling have to be designed in an international company and what models are available to understand those activities in an international context. In 23 lessons, a comprehensive overview of all key issues is given. Each lesson is accompanied by a case study from an international company to facilitate the understanding of all important factors involved in strategic international management. In this third edition, all chapters have been updated, all case studies revised, new chapters and recent data were integrated.

Housing, Land, and Property Rights in Post-Conflict United Nations and Other Peace Operations-Scott Leckie 2009 This book is about the UN's role in housing, land, and property rights in countries after violent conflict.

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